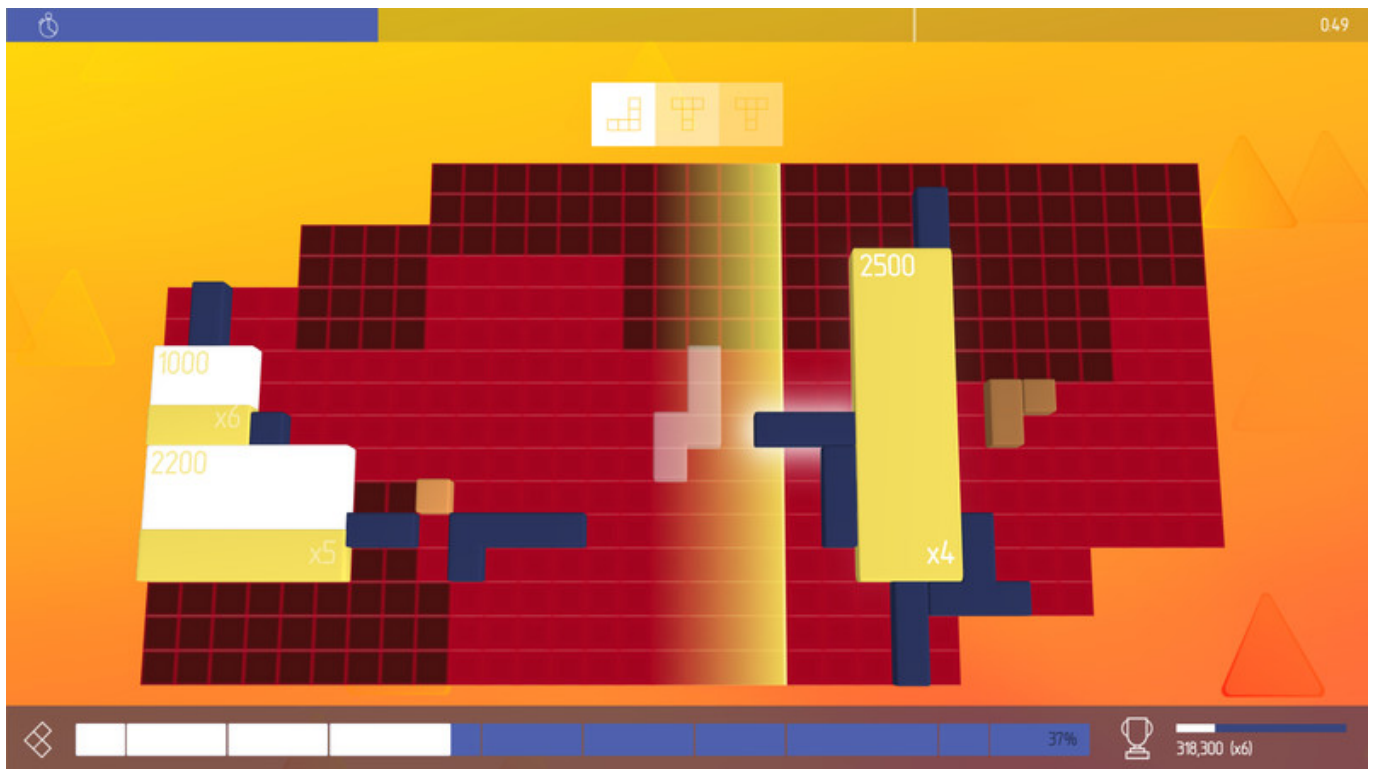


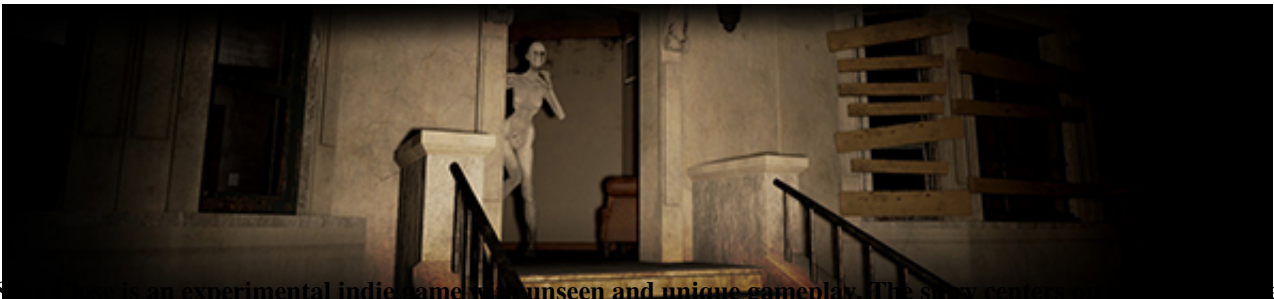
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## Stay Close Torrent Download [hack]



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## About This Game



Stay Close is an experimental indie game with unseen and unique gameplay. The story centers on a couple who stumble upon a mysterious town and struggle to find their way out. There are two alternatives to the story depending if single player or co-op mode is played.

### What Would You Do In their Situation?

Players will have the opportunity to:

- 1. Survive against unsettling creatures in a rough environment.
- 2. Explore the story with an interesting character who will test your thinking abilities and judge if you're worthy of proceeding forward.

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- 3. Protecting your friend and trying to survive in co-op mode.

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Title: Stay Close  
Genre: Action, Adventure, Indie  
Developer:  
Blind Bird  
Publisher:  
Blind Bird  
Release Date: 14 Oct, 2016

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows 7, 8, 8.1, 10

**Processor:** Intel i5 2400 (Q1 2011)

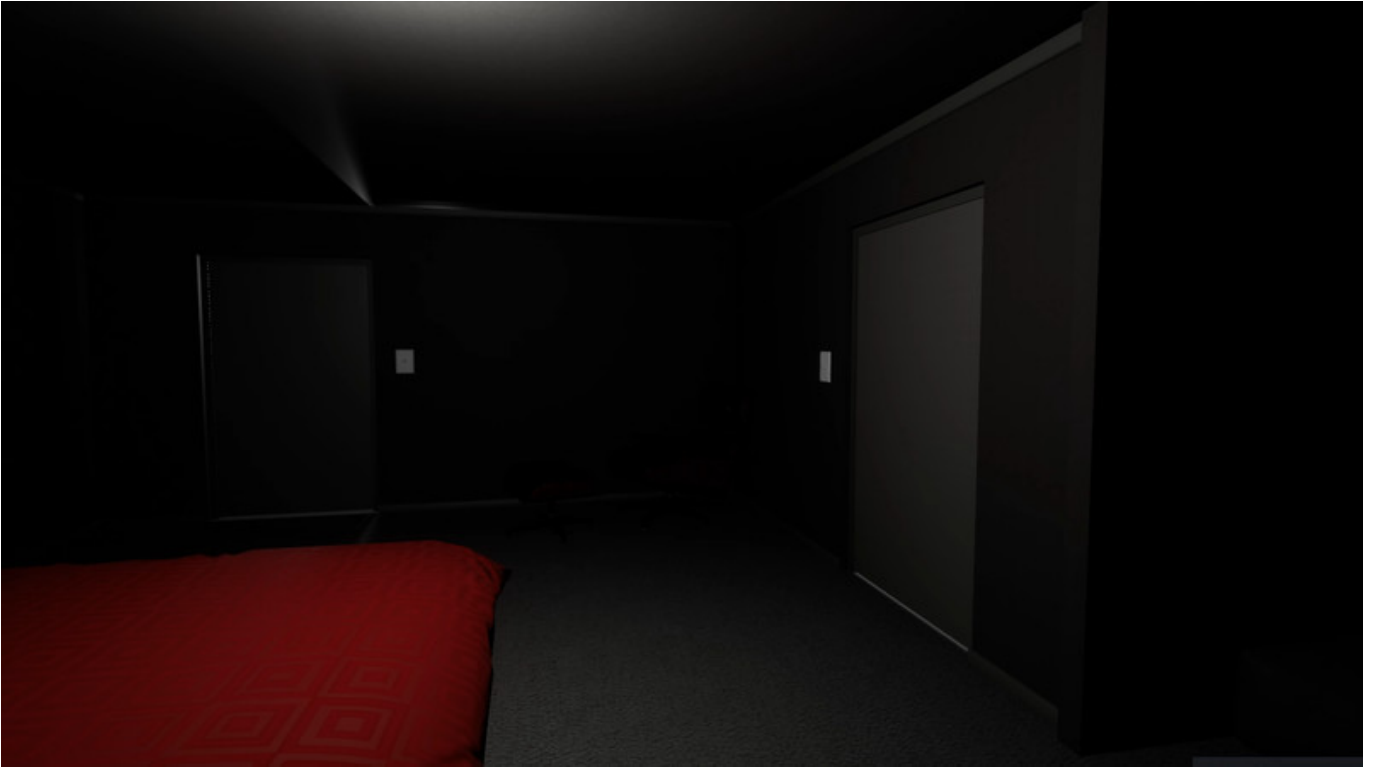
**Memory:** 4 GB RAM

**Graphics:** GTX 560 (Q4 2010)

**Storage:** 3 GB available space

**Additional Notes:** 64bit Only

English,German







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How exactly do you use this DLC? I cant find it under building themes, so does it just grow under default? How do I even know if it is in my game?. The achievements don't work.. I have to start with a positive: the concept is a good one. Rescuing people who trapped in a prison overrun by zombies is a cool idea. The problem with this game is the execution. From the start it doesn't even let you choose the language before you enter the game; luckily changing languages wasn't too difficult to figure out. Then the game took a long long time to load with nothing but a blank screen and at first I thought it had crashed.

Once in the game it gives you no clear indication of how to reload the weapon. It was only once I got frustrated and flicked the gun upwards that I realised that method was in fact the way to reload. Things are pretty easy to figure out after that but the game just doesn't play very well.

Many of the zombies are lying on the floor when you first encounter them and only awaken when you are standing right next to them. If you shoot them while they are lying down their death animation is triggered and they instantly stand up only to fall over. In addition, the zombie animation is pretty poor, but that is fairly standard for a lot of VR games.

The worst thing is probably the inaccuracy of the guns and this is a particular problem because the ammunition is fairly limited. I ran out of bullets trying to complete one of the cell block sequences and couldn't leave the area until all the zombies were dead. This might not be such an issue in other games where you can resort to your melee weapon but in this game your bullets your only means of hurting the zombies. You can't punch them, push them away or hit them with your empty weapons. Without bullets you are completely defenceless and this makes absolutely no sense.

This game is far too early in its development cycle to have been released for sale. This sort of thing shouldn't even be allowed as early access. Get the game working properly first and then use the early access period to add features. This was a total disappointment and has become the first game on Steam that I have requested a refund for. It's a real shame as this feels like a wasted opportunity.. No locomotion. Lacking in content. Really just not anywhere near worth the asking price. It doesn't seem to go on good sales either.. Great game.

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Ver addictive game retro recommend. Well this is a surprise. I've found a stealth game I actually enjoyed playing.

Top down stealth-em-up, with flashlights & predictable enemy movement, combined with rock hard level design/puzzles through the optional achievements; first few levels are total "ease you in tutorials" & then it starts getting \*hard\*, but never punishing.

I dig. And I don't say that about stealth games very often.. This game is so much fun!!! It is was i have been looking for, for a long long time. Its a bit of a niche but great to play. Mobo meets mmo. Loving it.. This game is censored, and incomplete. It's definitely not worth the financial investment.. Played the game at EGX a few moons ago. The one-button playstyle, levels that bounce you, and the rail which gives you a chance to get back into the scrap leads to amazing moments of insanity.

The easy to learn, hard to master controls are perfect for multiplayer matches. New singleplayer thangs on the way, too, so if you play alone you'll be covered.



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